**Mid section recap**

**Quick recap**

Congratulations, we wrote a bunch of great code!

What did we do?

* We implemented Chainlink VRF to get a random number
* We defined a couple of variables that we need both for Raffle operation and for Chainlink VRF interaction
* We have a not-so-small constructor
* We created a method for the willing participants to enter the Raffle
* Then made the necessary integrations with Chainlink Automation to automatically draw a winner when the time is right.
* When the time is right and after the Chainlink nodes perform the call then Chainlink VRF will provide the requested randomness inside fulfillRandomWords
* The randomness is used to find out who won, the prize is sent, raffle is reset.

And that's all! Take a break, take a walk and come back for more fun activities. Next, we'll have deploying, testing and many refactorings!